# **Toonboom Harmony Tech Paper Notes**

## START PAGE/ SET UP

- Name: Project Name
- Location: Where it saves (saves as folder)
- Frame Rate: 24 f/s
- H & W: 1920 x 1080

# ToonBoom - Vector program / buttons

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A who I can edu	Pender Jiw W
Open GL view Render view	no color background/
(work mode) (Final) +1	house transp. background
what you see	it appears as
while you	black!
animate work	

 To add Background Press "+" (plus) sign, hold down to see options and press "clour-card"

ToonBoom zoom in on what box you've clicked

If you want the box to be highlighted while you hover your mouse over the box set preferences to it Pref > general > click box of "focus on mouse enter"

# Shortcuts to navigating

Spacebar: Pan click and drag to see the "stage" #2: zoom in #3: zoom out Ctrl z: undo Ctrl c: copy Ctrl v: paste Ctrl and alt: rotate canvas Shift and m: reset view

# Brush Tool

Brush 1: Default brush



#### Brush settings-

\*Smoothing / texture

If the is an asterisk next to the brush name it means you haven't saved yet

#### Go to the upper right corner and click "update brush preset" Stays like that for next time too

#### **Brush vs Pencil**

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Brush 7 (	IS) Pencil 7
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on the Span	the points on the line
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more like shape filled in	vs linebog posnil

# To move your points click the white arrow

Pencil is more versatile, brush more intuitive

Eraser - simple, erases

Text - adds text to animation

Black arrow - move or delete

Rotate; drag from corner Scale; drag diagonal/vertical Scale w/o change; hold shift and drag

COLOR

Click the plus button where the colors are and double click the color square to open the color picker If you want it to be transparent shift the alpha bar \*Can choose between solid / gradient To change gradient click the house looking box individually to change that color You can add more colors and change the transparency You can edit gradients with the white mouse

Linear - Line / Radial - circular

\*Instead of repainting something you can change the color box of the color you used and it'll change to that color

The plus t adds texture / texture maps You can paint with it or fill in with it

To change black arrow selection from square to lasso to tool options there is a cutter tool within the black arrow When drawing in toonboom each stroke is its own selection

To flatten to have them all be the same use the flatten tool

# Shading with the fill bucket

#### Paint bucket > stroke

Draw an invisible line to section off what you want in a different color

Press hotkey "k" to show the strokes (on/off)

Go back to pain and fill in and press "k" again to make the stroke lines disappear.

## Animating in ToonBoom

To add a layer add a drawing layer (next to plus and minus in lower horizontal frame bar)

Vector: Illustrator / flash Bitmap: Photoshop (blurry when zoomed in)

Hotkey "." + "," (period and comma key) to move between frames Click onion skin to see the layer before

Alt + shift + d : duplicate new drawing

In toonboom you can't copy and paste you need to duplicate the drawing

#### F5: Extend Exposure

- To select all frames click first frame hold shift and select the last one
  - $\circ$   $\quad$  To loop right click and choose "create cycle"

Peg- makes your animation moves across the screen in a non destructive way

# HELPFUL VIDEO AS WELL:

TOONBOOM HARMONY TUTORIAL FOR BEGINNERS: HOW TO MAKE A CARTOON! BY: JESSIE J. JONES \*Specifically Rigging in toonboom (19:18 - forward)